

### **Supplies**

- Guide for Families" handout
- Clear plastic standup display (optional)
- Generation "Roll-a-Story" handout
- □ "My Story" worksheet

□4-6 dice

Pencils, pens or markers

Display table

## **Activity Preparation**

- > Purchase or locate items on supply list.
- Print one copy of the "Guide for Families" handout.
  Laminate or place in a clear plastic standup display to allow participants to see it more readily.
- Print 5 to 10 copies of the "Roll-a-Story" handout on durable paper or laminate.
- Print "My Story" worksheet on durable paper one per participant.
- > Set up the display table with appropriate supplies.





# **Roll-a-Story Guide for Families**

# Learning Objectives

#### What you need to know:

Writing is an important part of literacy. Creativity and writing build strong readers! Stories can include three main parts:

- 1. The **character** or **characters** can be people or animals that the story is about.
- 2. The **setting** is the place where the story happens.
- 3. The **problem** is something that the characters must face or solve by the time the story ends.

#### What you will do and learn:

You will demonstrate an understanding of how to start a story. You will use the prompts to begin to build and develop a story with three different parts.

## Instructions

- **1.** Look at the "Roll-a-Story" handout.
- Take a "My Story" worksheet and using a writing utensil, put your name at the top.
- **3.** You will save the story title space for later.
- **4.** To find out who or what the main character is, roll the dice.
- 5. Find the matching number on the "Roll-a-Story" handout and write down the matching character. (For example, if you rolled a "5," your main character is a teacher. You would write "teacher" on the line next to "character.")
- 6. Repeat the same process for the setting and problem.
- 7. Once you have your information, write your story!
- 8. Don't forget a title!
- 9. Take your story home and read it to others.

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## **Roll-a-Story**

## **Roll-a-Story Handout**

# on Dice	Character	Setting	Problem
	A very small fairy	In a library	Got caught in the rain
	A superhero with magical powers	At the beach	Sat on an egg
•••	A big, brown, angry bear	At the circus	Forgot how to get home
	A friendly, singing dragon	In a school	Drank a magical potion
	A teacher	On a hot tropical island	Discovered he or she could run very fast
	A very strong football player	Inside a restaurant	Found a secret note

## **Roll-a-Story**

## **My Story Worksheet**

	Name:	-
Story Title:		
Character:		
Setting:		
Problem:		