

Ring #2

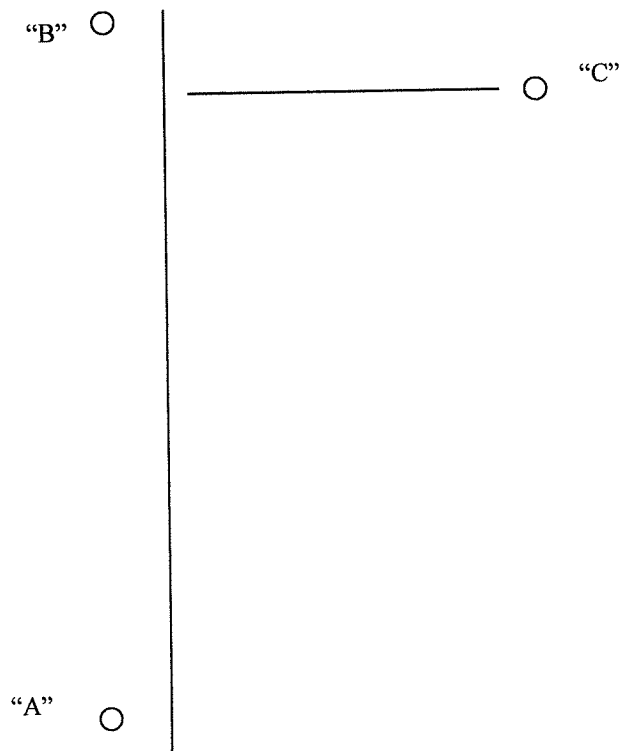
4 H Saddle

Horse Patterns

Armada Fair – Ring 2 Class list

Class 3	Western Fitting and showing	ages 8 to 13
Class 6	Hunt Seat Fitting and showing	Ages 8 to 13
Class 7	Clover Bud W/T fitting and showing	ages 5 to 7
Class 9	Clover Bud lead line	Ages 5 to 7
Class 10	Clover Bud W/T Horsemanship	Ages 5 to 7
Class 11	Clover Bud W/T any seat	Ages 5to7
Class 12	Saddle seat eq.	Ages 8 to 19
Class 13	Saddle seat Pleasure	Ages 8 to 19
Class 14	Walk/trot Horsemanship	Ages 8 to 11
Class 15	Walk/trot Pleasure – any seat	Ages 8 to 11
Class 30	Saddle Seat Pattern	Ages 8 to 19
Class 31	Dressage	Ages 8 to 19
Class 32	Equitation over Fences	Ages 8 to 19
Class 33	Hunter Hack	Ages 8 to 19
Class 34	Reining	Ages 8 to 19
Class 35	W/T Trail	Ages 8 to 19
Class 36	Trail	Ages 8 to 19
Class 43	Down and Back	Ages 8 to 19
Class 44	Relay Race	Ages 8 to 19
Class 45	Costume Class	Ages 8 to 19

1. Start in line with "A"
2. Walk to "B" and stop
3. Turn 90 Deg right.
4. Walk to "C"
5. Set up for inspection
6. Turn Right and leave arena when excused/

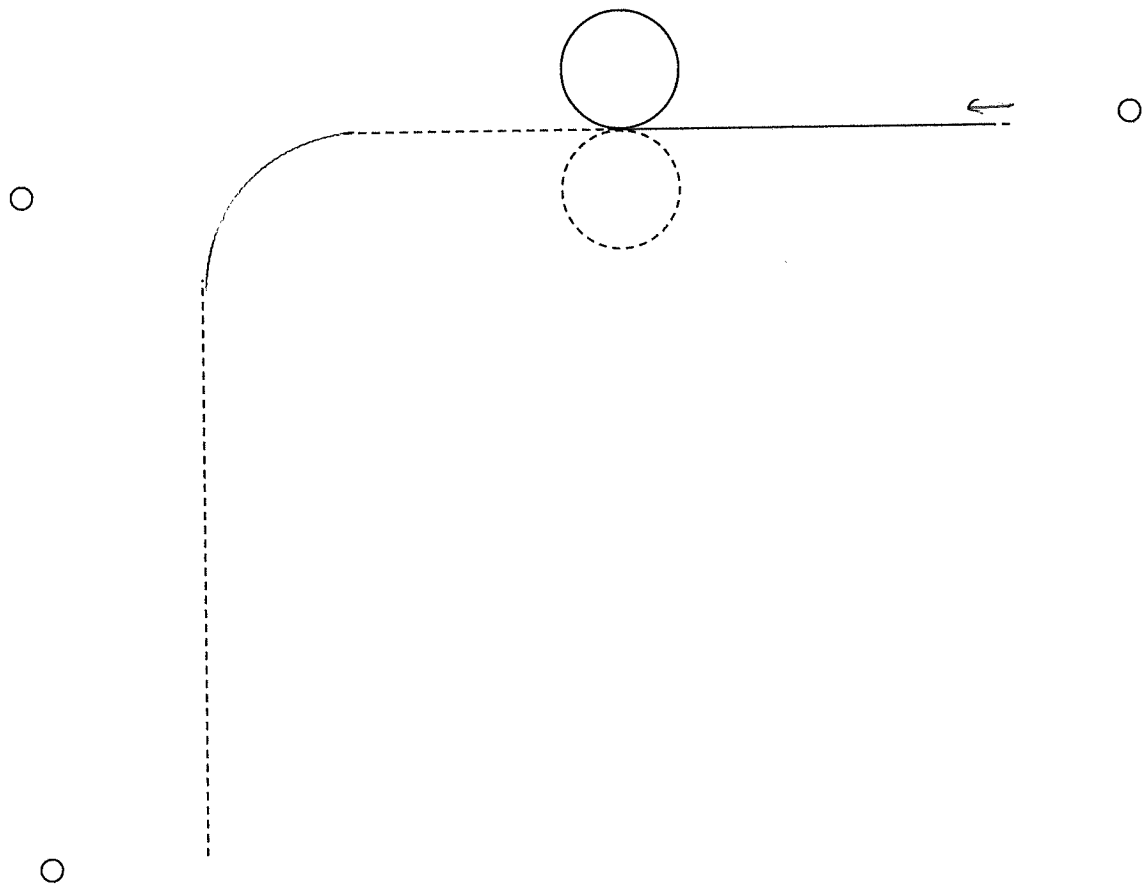


Paul Ferris—Judge

Ring #2

Armada Fair Classes 3.6.7

1. Sitting trot A to B
2. At B posting trot towards "C"
3. Before "C" posting trot circle to right
4. At "x" canter left circle
5. Continue on straight line to "C"
6. Stop and back 5 steps
7. Leave arena when excused.

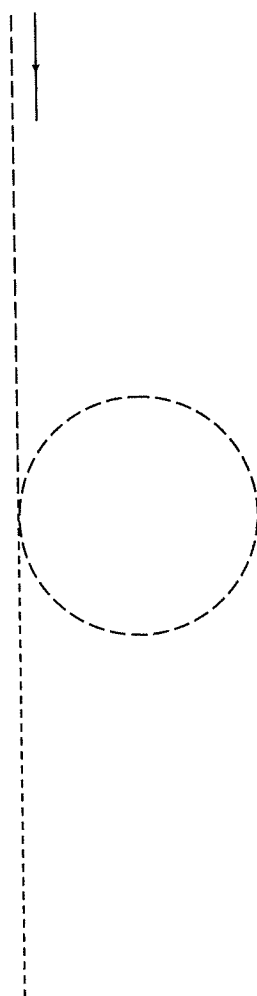


Saddle Seat Equitation Pattern—Armada Fair

Class 12

Paul Ferris—Judge

1. Start in line with "A"
2. Walk until you are in line with "B"
3. Jog/trot right circle
4. Continue jog/trot end in line with "C"
5. Stop and back 5 steps



"C" ○

"B" ○

"A" ○

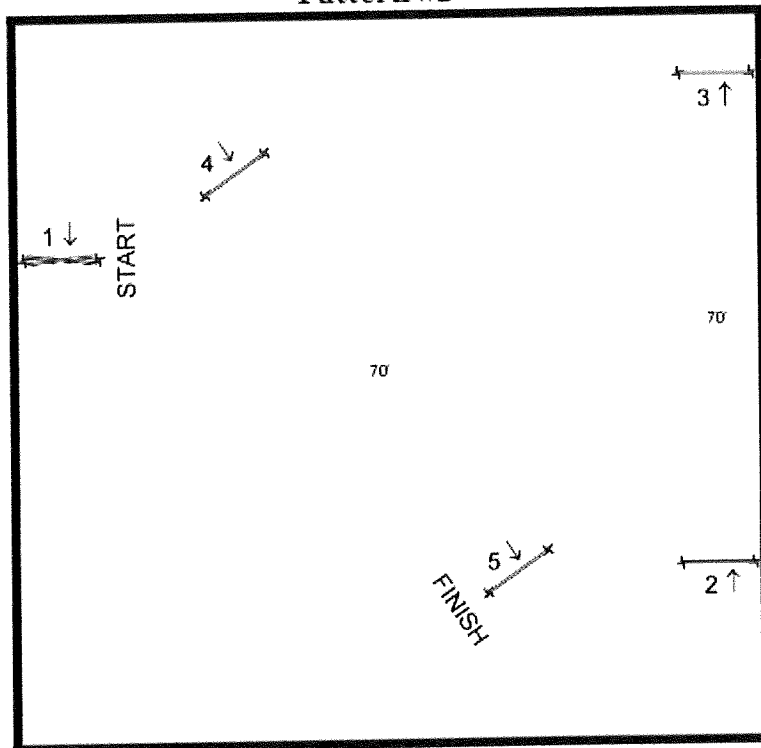
Walk/Trot Horsemanship pattern

Class 14

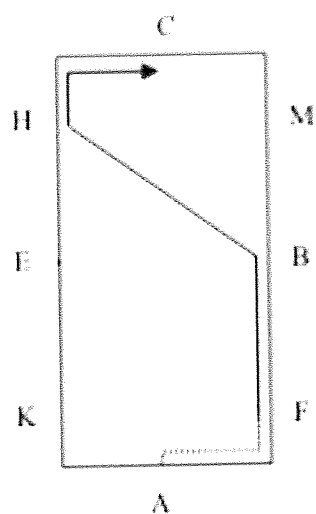
Equitation over fences Pattern for
Armada Fair 7-31-2021
Paul Ferris – Judge Class 32

Junior Division
Equitation Over Fences

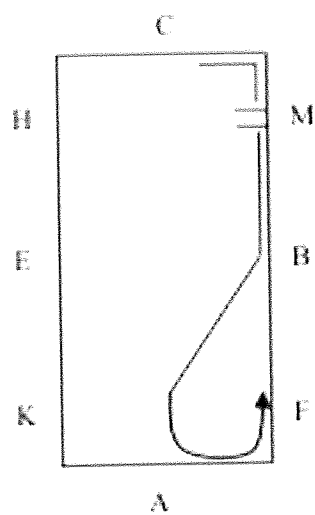
Pattern #1



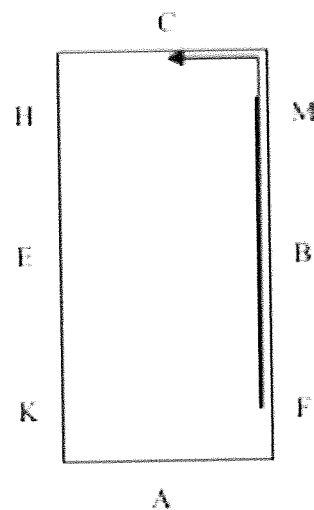
2014-2015 NCEA TEST BANK PATTERN #24



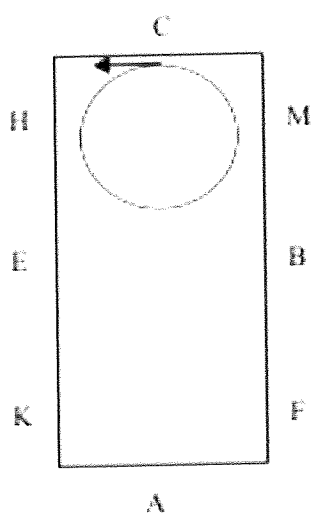
- 1 A- Enter working walk, turn right
F- Working canter right lead
BH- Working canter, right lead



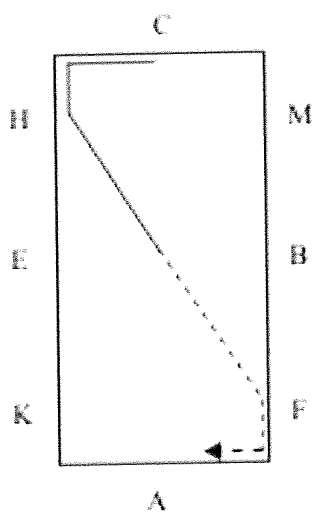
- 2 M- Change of lead
BDF- 1/2 Turn on reverse



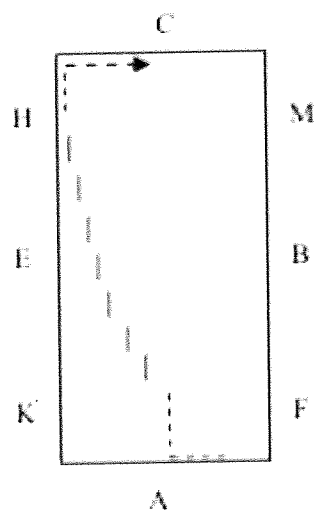
- 3 FM- Lengthen canter
M- Working canter



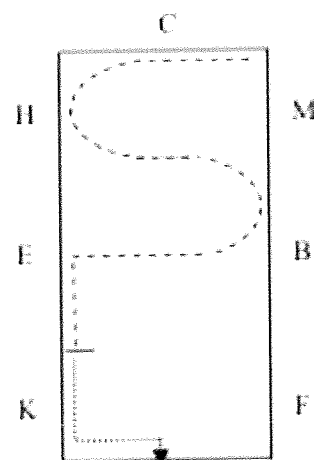
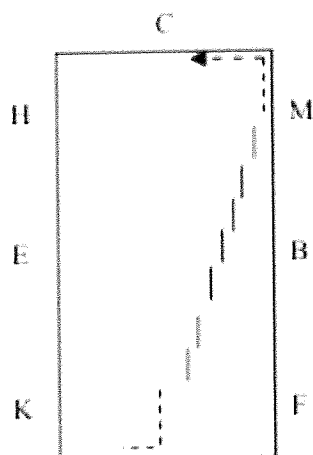
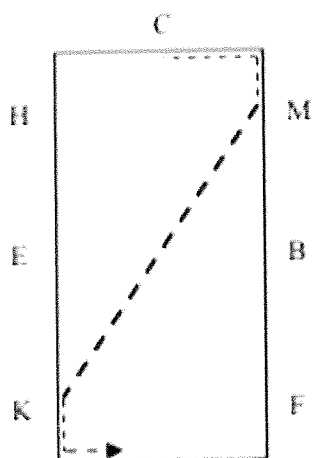
- 4 C- 15m Circle, collected canter
C- Continue working canter



- 5 HX- Working canter
XF- Working trot sitting



- 6 A- Turn up canterline
D-H- Leg yield to the left
H- Continue working trot sitting



A

7 B&K-- Langghen trot rising
K-- Womeng trot sitting drop stamp

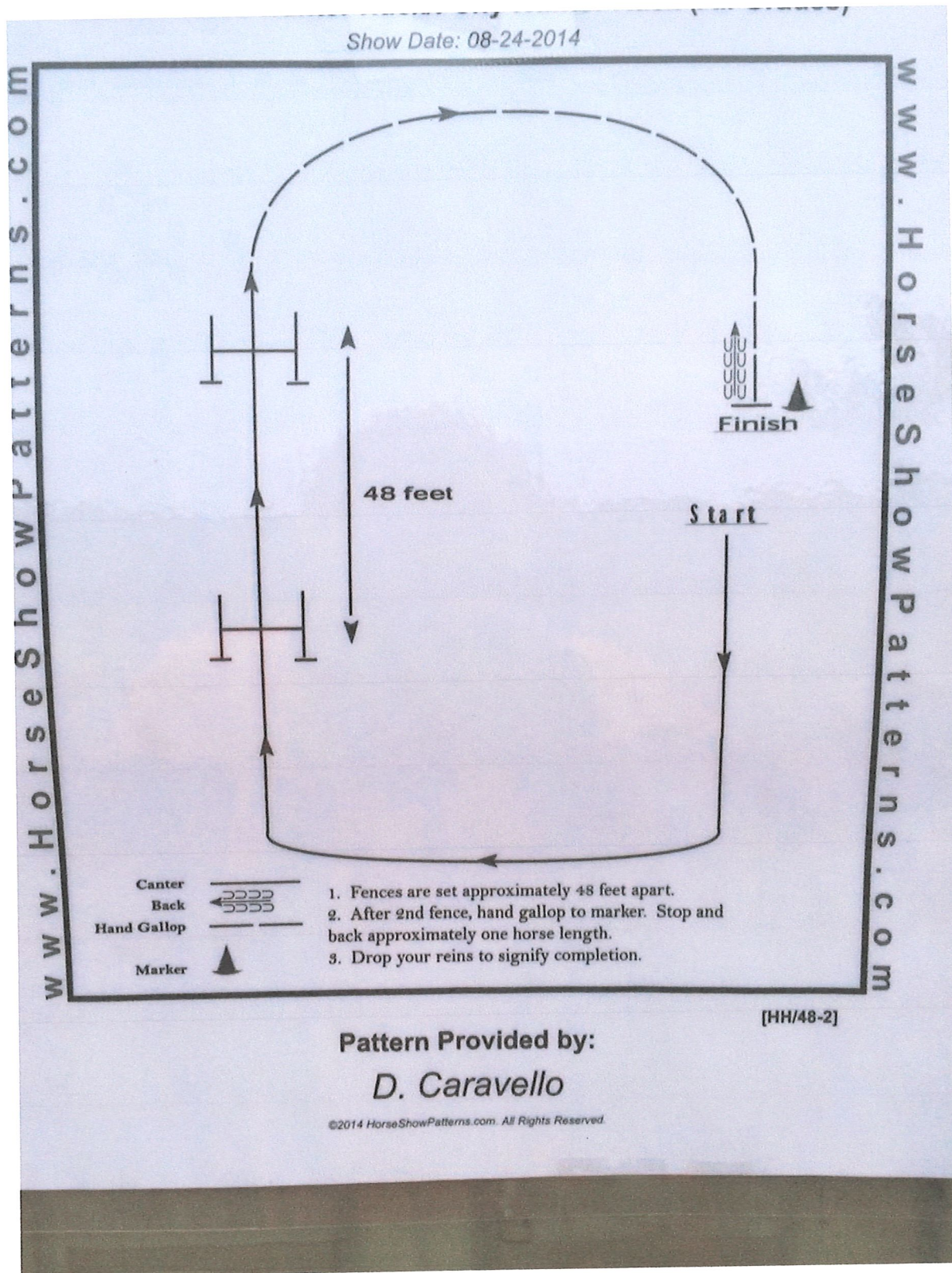
A

8 A-- Turn up center line
D&K-- Leg yield to the left
M-- Working trot rising

A

9 C&K-- Two loop serpentine
E-- Track set
Blau E & K-- Halt proceed working walk
Blau K & A-- pick up stamp; exit at
working walk

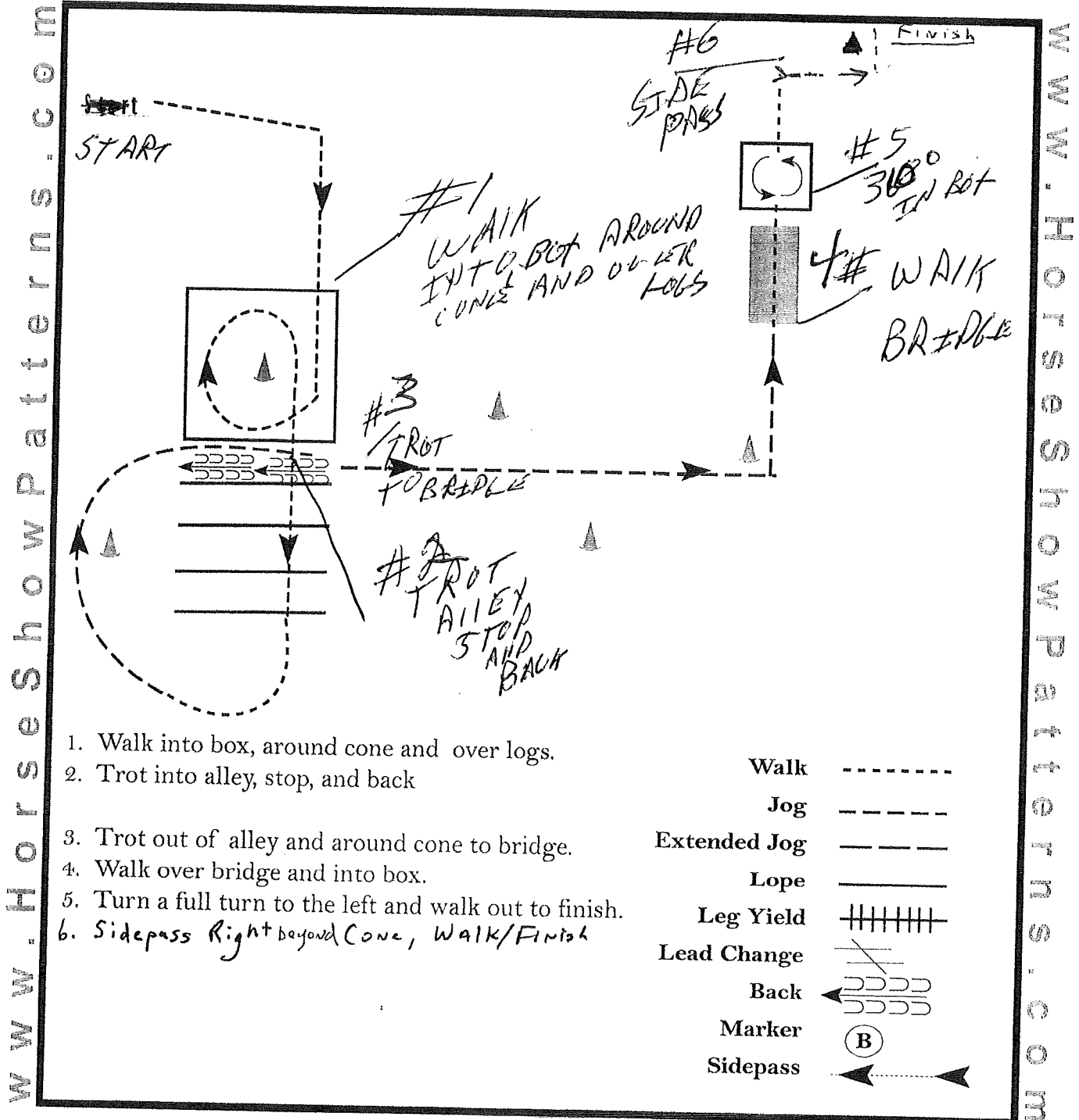
HUNTER HACK - CLASS 33



MIHA Junior Meet 1

Trail

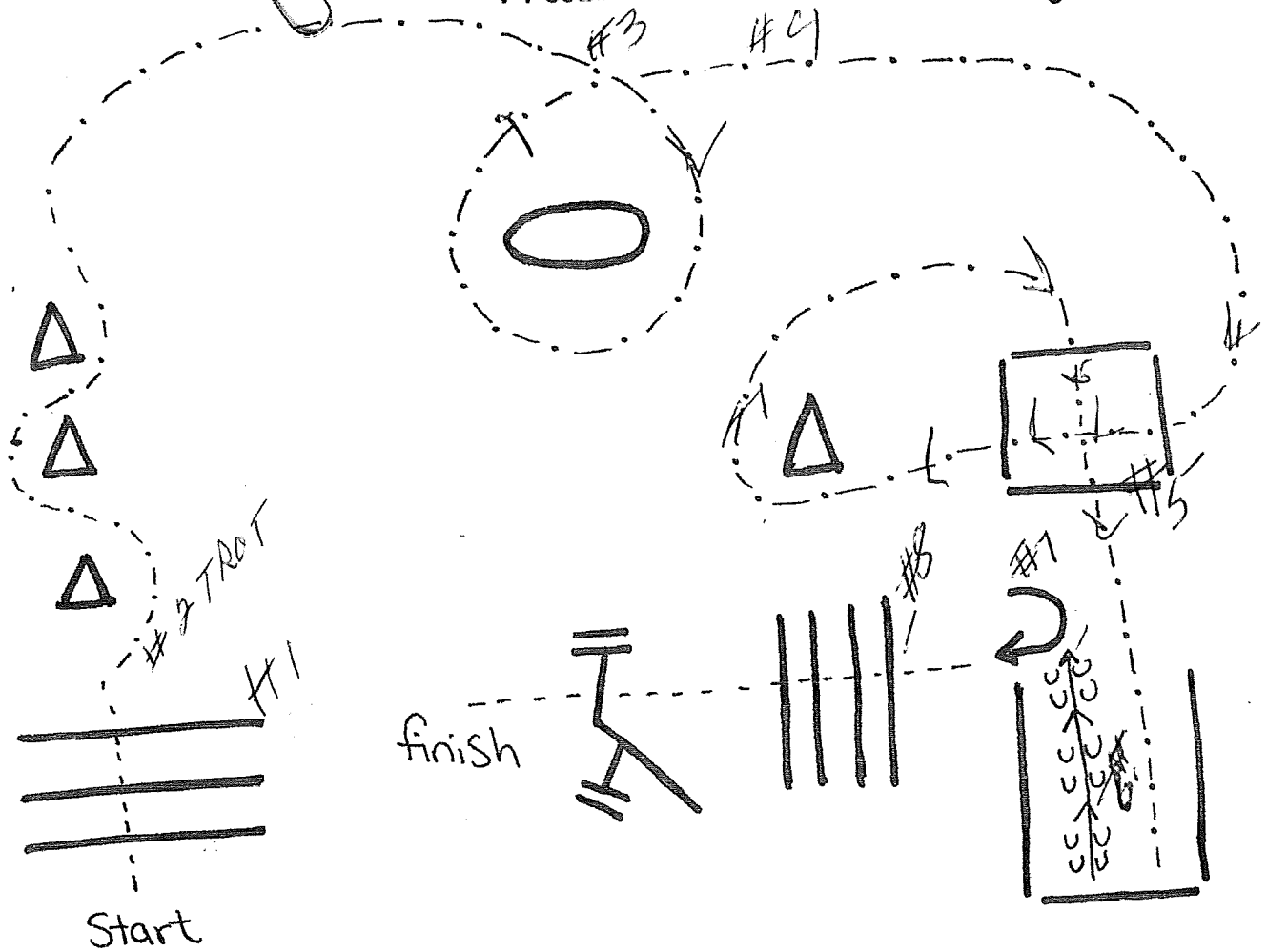
Show Date: 2021



Pattern Provided by:

[T/WT-28]

Walk Trot Trail 2020



1. Walk over poles.
2. Pick up trot and weave through cones.
3. Trot around and circle barrel to the right/
4. Trot over box and around cone.
5. Trot through box and into chute, halt.
6. Back two horse lengths out of chute.
7. Pivot 90° to the right
8. Walk over poles.
9. Work gate with left hand.

walk: ---
Trot: —•—•—
Barrel: ○
Cone: △
Pole: —
Back up: ↑↑↑↑↑



USEF DRESSAGE SEAT EQUITATION CLASS SCORE SHEET
(NOT FOR USE IN DRESSAGE SEAT MEDAL SEMI FINALS AND FINALS CLASSES)
Effective December 1, 2014

Class: _____

Purpose: To evaluate the dressage rider's correct position, seat and use of aids. See back of score sheet for rules and additional specifications.

Judges' Directives: Judges are required to give a final percentage score for all riders competing in each class. At their discretion, judges may use a numerical or other system of their choice, to arrive at a final score. Preliminary scores/marks are NOT required. Verbal comments are encouraged.

ONLY the "TOTAL SCORE" and "PLACE" columns are REQUIRED to be marked for EACH rider.

Rider No.	Walk (Notes)	Trot (Notes)	Canter (Notes)	Additional Tests (Notes)	Total Score (Percentage)	Place

Judge's Name _____

Judge's Signature _____

Judge's Name _____

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Rider No.	Walk (Notes)	Trot (Notes)	Canter (Notes)	Additional Tests (Notes)	Total Score (Percentage)	Place

Judge's Name _____ Judge's Signature _____
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RULES AND SPECIFICATIONS DRESSAGE SEAT EQUITATION CLASSES

USEF DR133.

Dressage Seat Equitation classes may be offered for Juniors, Young Riders, Adult Amateurs and/or Open riders according to the following specifications:

Medium walk, working trot and canter both ways of the ring must be performed. The rider's position, seat and specifically the correct use and effect of the aids required by the Training and First Level Dressage tests are to be judged as outlined in DR117.1.

The movements shall be performed by the exhibitors simultaneously; however, the judge(s) may ask for independent tests as listed in DR133.2h(4) and on this page. Additional tests are on the USEF web site [here](#).

No change of horses shall be required.

Whips and spurs are allowed. Horses shall be shown in a plain snaffle.

The size of a group shall be limited to no more than 25 riders. Groups may be divided into smaller sections, at the discretion of the judges, for safety and convenience. Judge(s) may limit the number of horses required to canter at the same time, at their discretion. If a standard arena is used, no more than 6 horses may canter at one time – DR133.1l.

Only the rider is judged, however, lameness of horses will be penalized per DR122.6.

Back numbers must be provided to Equitation riders and they must be positioned to be clearly visible at all times.

Federation Dressage Seat Equitation score sheets must be used.

Stallions may not be ridden in Dressage Seat Equitation classes.

Protective headgear, as described in GR801 and DR120, is REQUIRED of all riders.

In judging the position, seat and use of aids, judges may include the following movements and exercises as required at Training and First Level.

May be ridden as a group:

- 1 – Free walk
- 2 – Transitions from one gait to the next in both directions
- 3 – Transitions from walk to halt and vice versa
- 4 – Change of direction across the diagonal, down the centerline, across the arena, and/or by making a half-circle at the walk or trot

Additional tests from which judges may choose movements and exercises, as required at Training and First Level, to be ridden in small groups or independently:

- 1- Transitions
- 2 - Leg yield
- 3 - Changes of lead through trot
- 4 - Serpentine at the trot
- 5 - Shallow loop serpentine with counter canter
- 6 - Trot lengthening and/or canter lengthening
- 7 - Riding without stirrups

Judges' Directives

Judges should familiarize themselves with USEF DR117 and the Guidelines for Judging Dressage Seat Equitation Classes, which describe the criteria and methodology for evaluating riders in equitation classes and keep in mind that the goals of correct riding are the security of the rider, the ability of the rider to positively influence the horse, and the unity of the rider with the horse in motion. To be effective rider must have a correct position and weight distribution.

Judges are encouraged to provide verbal comments to riders after the class, but the actual judge(s) score sheets must not be posted.

The Equitation judging guidelines and suggested patterns for additional tests are posted on the USEF website.

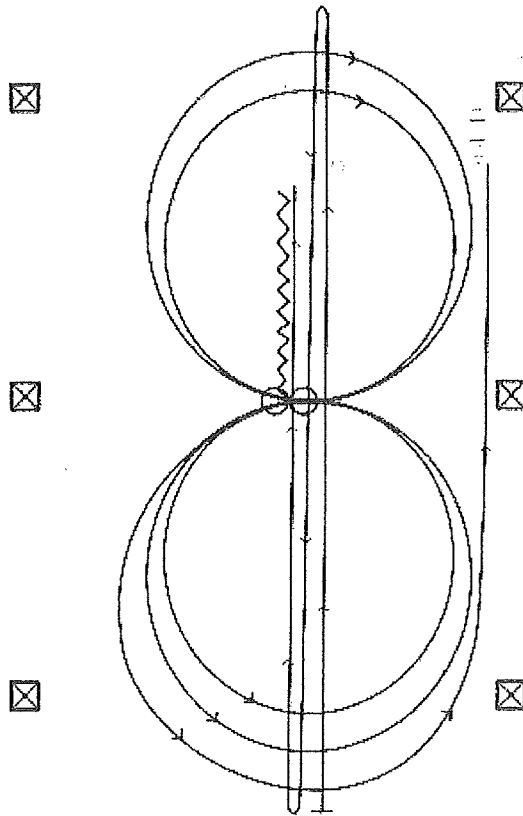


Figure 18. Reining pattern 1.

within the markers.

REINING PATTERN 1

See figure 18 for a diagram of reining pattern 1.

1. Run with speed to the far end of the arena past the end marker and do a left rollback – no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
4. Complete one spin to the right. Hesitate.
5. Complete one and one-quarter spins to the left so that the horse is facing the left wall or fence.
6. Beginning on the left lead, complete two circles to the left, with the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
7. Complete two circles to the right, with the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
8. Begin a large, fast circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate you have completed the pattern.
9. Dismount and drop the bridle to the designated judge.

Class # 34